





BROKEN SHIELD

| | | | | | | | |
|-------------|--|--------|--|-------|--|---------|--|
| AGE | | GENDER | | BREED | | CULTURE | |
| DESCRIPTION | | | | | | | |
| | | | | | | | |

| | |
|-----------|--|
| CHARACTER | |
| | |
| PLAYER | |

| | |
|--|---------|
| CAREER | RANK |
|  Agency  Metropolice  AMC  Other | |
| | COM REP |

| |
|---------------|
| TALENT POINTS |
| |
| UNSPENT TP |
| |

| |
|--------|
| VISUAL |
| |

| |
|----------|
| MISSIONS |
| |

| |
|-------|
| EDGES |
| |

| |
|--------------|
| SOCIAL CLASS |
| |
| LIFESTYLE |
| |
| KEY GEAR |
| |

| |
|---|
| LANGUAGES |
| <input type="radio"/> Standard <input type="radio"/> Zani <input type="radio"/> Aramesh <input type="radio"/> Jenis <input type="radio"/> Gethan <input type="radio"/> Chigo <input type="radio"/> Extasian <input type="radio"/> Kapaethjan <input type="radio"/> Sarov <input type="radio"/> Kanchurian <input type="radio"/> Divine <input type="radio"/> Other: |
| CONTACTS, ALLIES & ENEMIES |
| |

| | |
|--------|------|
| TRAITS | Type |
| | |

| WEAPONS | | | | | | | | | | |
|---------|------|-----|-----|-----|-------|----|-----|------|----|-------|
| Weapon | Type | ACC | Rel | ROF | Range | DD | Pen | Phys | BR | Notes |
| | | | | | | | | | | |

| | | | | | | |
|---|--|--|---|---|--|--|
| <input type="radio"/> BODYWEB <input type="radio"/> ChemJet <input type="radio"/> CNS Booster <input type="radio"/> Dermal Plate <input type="radio"/> Monoclaws <input type="radio"/> Steel Muscles <input type="radio"/> Body Stash | <input type="radio"/> HEADLINK <input type="radio"/> CombatLink <input type="radio"/> DroneLink <input type="radio"/> NerveLink <input type="radio"/> NeuralComm <input type="radio"/> Social Analyser <input type="radio"/> VCS | <input type="radio"/> OPTICS <input type="radio"/> BrainBooster <input type="radio"/> Eagle Eye <input type="radio"/> Forensic Scanner <input type="radio"/> TacLink <input type="radio"/> Thermal Imaging <input type="radio"/> Threat Analyser | <input type="radio"/> NEURAL REWIRING <input type="radio"/> Audio Wire <input type="radio"/> Decrypter <input type="radio"/> GodLink <input type="radio"/> Weave View <input type="radio"/> WeaveLink <input type="radio"/> Ultrasonics | <input type="radio"/> BIOSCULPTING <input type="radio"/> Decentralised Heart <input type="radio"/> Magnaview <input type="radio"/> DNS <input type="radio"/> Pharm <input type="radio"/> MuscleFibers <input type="radio"/> Oxycycler | <input type="radio"/> NANOCORE <input type="radio"/> Chameleon Field <input type="radio"/> ECM Cloak <input type="radio"/> Escape Gas <input type="radio"/> Nanoarmour <input type="radio"/> Nano Biostatus Unit <input type="radio"/> Nanoregen | <input type="radio"/> BIOCORE <input type="radio"/> Aquashift <input type="radio"/> Beautifier <input type="radio"/> Clone Organ <input type="radio"/> Pheromones <input type="radio"/> Stress Shift <input type="radio"/> Voice Control |
|---|--|--|---|---|--|--|

PHYSICAL

Athletics Endurance

Other Skill or Situation Mods

Opportunities [] ○○○○○○

PHYSICAL DAMAGE

| Threshold | Damage Taken | Armour |
|-----------|--------------|--------|
| | | |

1 + 2 + 3 +

Physical Injuries

KILLER

Energy Guns Melee

Other Skill or Situation Mods

CLOAK

Disguise Con Sneak

Other Skill or Situation Mods

SMARTS

Knowledge Control

Other Skill or Situation Mods

Opportunities [] ○○○○○○

SMARTS DAMAGE

| Threshold | Damage Taken | Armour |
|-----------|--------------|--------|
| | | |

1 + 2 + 3 +

Smarts Injuries

SANDMAN

Psychology Streetwise Perception

Other Skill or Situation Mods

WEAVER

Medic Hardtech Hacking

Other Skill or Situation Mods

RESOURCES

Network Influence

Other Skill or Situation Mods

Opportunities [] ○○○○○○

RESOURCES DAMAGE

| Threshold | Damage Taken | Armour |
|-----------|--------------|--------|
| | | |

1 + 2 + 3 +

Resources Injuries

MOUTH

Leadership Persuade Intimidate

Other Skill or Situation Mods

VAPOUR

Groundcraft Aircraft Spacecraft

Other Skill or Situation Mods

WYLD

Sense Resistance

Other Skill or Situation Mods

Opportunities [] ○○○○○○

WYLD DAMAGE

| Threshold | Damage Taken | Armour |
|-----------|--------------|--------|
| | | |

1 + 2 + 3 +

Wyld Injuries

ECHO:

Nature Manipulation Attack

Other Skill or Situation Mods

ECHO:

Nature Manipulation Attack

Other Skill or Situation Mods

DIVINITY

Invocation Faith

Other Skill or Situation Mods

Opportunities [] ○○○○○○

DIVINITY DAMAGE

| Threshold | Damage Taken | Armour |
|-----------|--------------|--------|
| | | |

1 + 2 + 3 +

Divinity Injuries

Pledged Disciple

Gifts / Curses

WYLD CANCER

SCALE SPEED

INITIATIVE